!! Congratulations !!

You have liberated an
entire planet from the
evil command of the
THE MACHINE !
Again a world which was
under the shadows of the
forces of darkness is
turned back into a place
of light and peace
But for how long ?
Sooner or later
the forces of darkness
return and maybe
stronger than ever
before !
Nobody knows if there
will be a brave warrior
again
We all should think
about it!

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Concept & Gamedesign
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Program & Text
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Graphics
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Music
Markus Siebold (STEEL)

Soundeffects
Manfred Trenz

Intro
Stefan Albes (STEEL)

Loading System
Markus Wiederstein

Protection
Joerg Prenzig

Producer
Julian Eggebrecht

Managing Director
Marc A. Ullrich

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xxxxxxxxxxxxxxxxxxxxxxx

We hope you enjoyed
playing the game !

Turrican II

was designed on the
COMMODORE 64
The graphics
were pixeled on improved
versions of the
KATAKIS-DEVELOPMENT
SYSTEM
and improved versions of
KOALAPAINTER
and
PAINT-MAGIC +

TURRICAN II
will be my
! LAST !
game on the Commodore 64

Greetings will fly to:
Rainbow Arts
Factor 5
Chris Huelsbeck
Thomas Engel
Alexander Ernst
Ramiro Vaca
Thorsten Mutschall
Eric Simon
Michael Bittner
Peter Thierolf
Dirk Oellerich
Marc Rosocha
Wilhelm Weber
Andreas Hofmann
Kurt Weiskopf
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Tuncay Yamankilicoglu
Arif Demir
Christian Awizio
Chris Legrand
Ingo Frick
Dieter Sentek
Joerg Becker
Ralf Dieter
and all the rest !

This is definetly
THE END