

Megamove II *(Demo)*



Megamove II is a little demo done by Manfred Trenz in 1986. The demo have found the way to the German C64 magazine "64'er Magazin". In this demo see you a starry sky in the background. A little and big space ship scrolls over it.

Katakis Development System *(Program)*



Kuhl's Development System animate Sprites. Manfred used it for Katakis and so he called it



to be able to scroll the screen in the direction of the scroll. The scroll is done by the system in a way that the screen is never able to scroll in the direction of the scroll. The scroll is done by the system in a way that the screen is never able to scroll in the direction of the scroll.



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Funpaint II is a little editor for FLI-Interlace, developed by the programmer Matthias Kranz.